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Polarization review

It seems worthwhile to review how a generally polarized field phasor leads to linear, circular, and elliptic geometries.

The most general field polarized in the x, y plane has the form

$$\mathbf{E} = \left(\hat{\mathbf{x}}ae^{j\alpha} + \hat{\mathbf{y}}be^{j\beta}\right)e^{j(\omega t - kz)}$$

= $\left(\hat{\mathbf{x}}ae^{j(\alpha - \beta)/2} + \hat{\mathbf{y}}be^{j(\beta - \alpha)/2}\right)e^{j(\omega t - kz + (\alpha + \beta)/2)}.$ (1.1)

Knowing to factor out the average phase angle above is only because I tried initially without that and things got ugly and messy. I guessed this would help (it does).

Let $\mathcal{E} = \operatorname{Re} \mathbf{E} = \hat{\mathbf{x}}x + \hat{\mathbf{y}}y, \theta = \omega t + (\alpha + \beta)/2$, and $\phi = (\alpha - \beta)/2$, so that

$$\mathbf{E} = \left(\hat{\mathbf{x}}ae^{j\phi} + \hat{\mathbf{y}}be^{-j\phi}\right)e^{j\theta}.$$
(1.2)

The coordinates can now be read off

$$\frac{x}{a} = \cos\phi\cos\theta - \sin\phi\sin\theta \tag{1.3a}$$

$$\frac{y}{b} = \cos\phi\cos\theta + \sin\phi\sin\theta, \qquad (1.3b)$$

or in matrix form

$$\begin{bmatrix} x/a \\ y/b \end{bmatrix} = \begin{bmatrix} \cos\phi & -\sin\phi \\ \cos\phi & \sin\phi \end{bmatrix} \begin{bmatrix} \cos\theta \\ \sin\theta \end{bmatrix}.$$
(1.4)

The goal is to eliminate all the θ (i.e. time dependence), converting the parametric relationship into a conic form. Assuming that neither $\cos \theta$, nor $\sin \theta$ are zero for now (those are special cases and lead to linear polarization), inverting the matrix will allow the θ dependence to be eliminated

$$\frac{1}{\sin\left(2\phi\right)} \begin{bmatrix} \sin\phi & \sin\phi \\ -\cos\phi & \cos\phi \end{bmatrix} \begin{bmatrix} x/a \\ y/b \end{bmatrix} = \begin{bmatrix} \cos\theta \\ \sin\theta \end{bmatrix}.$$
(1.5)

Squaring and summing both rows of these equation gives

$$1 = \frac{1}{\sin^{2}(2\phi)} \left(\sin^{2}\phi \left(\frac{x}{a} + \frac{y}{b} \right)^{2} + \cos^{2}\phi \left(-\frac{x}{a} + \frac{y}{b} \right)^{2} \right)$$

$$= \frac{1}{\sin^{2}(2\phi)} \left(\frac{x^{2}}{a^{2}} + \frac{y^{2}}{b^{2}} + 2\frac{xy}{ab} \left(\sin^{2}\phi - \cos^{2}\phi \right) \right)$$

$$= \frac{1}{\sin^{2}(2\phi)} \left(\frac{x^{2}}{a^{2}} + \frac{y^{2}}{b^{2}} - 2\frac{xy}{ab} \cos(2\phi) \right)$$
(1.6)

Time to summarize and handle the special cases.

1. To have $\cos \phi = 0$, the phase angles must satisfy $\alpha - \beta = (1 + 2k) \pi$, $k \in \mathbb{Z}$. For this case eq. (1.3) reduces to

$$-\frac{x}{a} = \frac{y}{b},\tag{1.7}$$

which is just a line.

Example. Let $\alpha = 0$, $\beta = -\pi$, so that the phasor has the value

$$\mathbf{E} = (\hat{\mathbf{x}}a - \hat{\mathbf{y}}b)e^{j\omega t} \tag{1.8}$$

2. For have $\sin \phi = 0$, the phase angles must satisfy $\alpha - \beta = 2\pi k$, $k \in \mathbb{Z}$. For this case eq. (1.3) reduces to

$$\frac{x}{a} = \frac{y}{b},\tag{1.9}$$

also just a line.

Example. Let $\alpha = \beta = 0$, so that the phasor has the value

$$\mathbf{E} = (\hat{\mathbf{x}}a + \hat{\mathbf{y}}b) e^{j\omega t}$$
(1.10)

3. Last is the circular and elliptically polarized case. The system is clearly elliptically polarized if $\cos(2\phi) = 0$, or $\alpha - \beta = (\pi/2)(1 + 2k)$, $k \in \mathbb{Z}$. When that is the case and a = b also holds, the ellipse is a circle.

When the $cos(2\phi) = 0$ condition does not hold, a rotation of coordinates

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \cos \mu & \sin \mu \\ -\sin \mu & \cos \mu \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix}$$
(1.11)

where

$$\mu = \frac{1}{2} \tan^{-1} \left(\frac{2 \cos(\alpha - \beta)}{b - a} \right) \tag{1.12}$$

puts the trajectory into a standard (but messy) conic form

$$1 = \frac{u^2}{ab} \left(\frac{b}{a} \cos^2 \mu + \frac{a}{b} \sin^2 \mu + \frac{1}{2} \sin \left(2\mu + \alpha - \beta \right) \right) + \frac{v^2}{ab} \left(\frac{b}{a} \sin^2 \mu + \frac{a}{b} \cos^2 \mu - \frac{1}{2} \sin \left(2\mu + \alpha - \beta \right) \right)$$
(1.13)

It isn't obvious to me that the factors of the u^2 , v^2 terms are necessarily positive, which is required for the conic to be an ellipse and not a hyperbola.

Circular polarization example. With $a = b = E_0$, $\alpha = 0$, $\beta = \pm \pi/2$, all the circular polarization conditions are met, leaving the phasor with values

$$\mathbf{E} = E_0 \left(\hat{\mathbf{x}} \pm j \hat{\mathbf{y}} \right) e^{j\omega t} \tag{1.14}$$